

# Hovercrafting



Item Code FS120750 Mar/09 Edition no 2

0845 300 1818

## Introduction

This factsheet looks to give the facts a person would need to know to run Hovercrafting for a group of young people, or to do it for themselves if they are a young person. It should be read in conjunction with the factsheet FS120084 Scout Led Activities Index, and Policy, Organisation and Rules (POR) of The Scout Association.

## What is Hovercrafting?

Hovercrafting is the activity of riding on a powered craft, which is supported on a cushion of air created by a large fan. Hovercrafting takes place on flat and level surfaces over either land or water.

## What is a Hovercrafting Permit?

The adventurous activity permit scheme is designed to ensure that only people with the relevant skills and experience lead adventurous activities for the young people. Therefore all activities classed as adventurous can only be led by someone holding the appropriate permit. Additionally young people (under 18) can take part in adventurous activities for themselves with personal activity permits.

A Hovercrafting Permit is required for all Hovercrafting activities.

## Levels of Permit

Hovercrafting permits can be issued for land or C, B1 or B2 water. Each class of permit can be further restricted (such as through venues, types of craft etc) to end up with an individual permit to the level of the competence and requirements of an applicant.

## Types of Permit

There are three types of permit available for Hovercrafting. These are:

- **Personal** – Allows a young person (under 18) to take part in Hovercrafting with others with a personal Hovercrafting permit.
- **Leadership** – Allows the permit holder to lead Hovercrafting for a single craft.
- **Supervisory** – Allows the permit holder to remotely supervise more than one Hovercraft.

## Permit Limitations

- **Personal** – If you hold a personal Hovercrafting permit you can go Hovercrafting with others who hold a personal Hovercrafting permit. It does not allow you to go Hovercrafting with anyone not holding a Hovercrafting permit.
- **Leadership** – If you have a permit to lead Hovercrafting then you can look after only one hovercraft at a time, and you need to remain on the craft whenever the craft is being used.
- **Supervisory** – If you hold a permit to supervise Hovercrafting then you can supervise up to three craft. All supervised craft should be within communication range of the permit holder and all single seat craft should also be fitted with remote cut offs which the permit holder has control of. You remain responsible for the groups you are supervising, but can designate someone with the appropriate skills to be the leader of each craft.

## Designations

When supervising other craft the holder of a Hovercrafting supervisor permit needs to designate a leader for each craft. This designation

lasts only for the current activity while the permit holder is supervising.

People designated as craft leaders should have the necessary skills and be responsible enough to control the craft safely in the environment that they are in. There is no problem with making young people craft leaders if they are up to the role, and it can be used as a useful development tool.

### **Useful Links**

[FS120084](#) Scout Led Activities Index  
(References relevant Rules and guidance)

[FS120086](#) Commercially Led Activities Index

[FS120100](#) Adventurous Activity Permit Scheme